

mac.pc2unix Specification

Initial State: SK_%!

Input(char)\ State	%	!	^J(\n)	^M(\r)	x(other)
SK_%!	SK_! " "				SK_%! " "
SK_!		SK_NL "%! "			SK_%! " "
SK_NL			SN_NL "\n"	SN_NL "\n"	SK_NL "x"
SN_NL			SN_NL " "	SN_NL " "	SK_NL "x"

SK=seeking

SN=seen

NL=new_line in the form of ^J or ^M